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RESPONSE UNDER 37 CFR 1.116
EXPEDITED PROCEDURE
EXAMINING GROUP 3713

AF/3713
PATENT APPLICATION
Docket No. 4164-158

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re application of: John F. Acres

Serial No. 09/694,065

Examiner: Corbett B. Coburn

Filed: October 19, 2000

Group Art Unit: 3713

For: A METHOD OF IMPLEMENTING CASHLESS PLAY OF GAMING DEVICES
INTERCONNECTED BY A COMPUTER NETWORK

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Assistant Commissioner for Patents
Washington, D.C. 20231

Enclosed is an amendment after final in the above-identified application. The fee has been calculated as shown below.

<u>CLAIMS AS AMENDED</u>					
For:	Number After Amendment	Previous Number	Extra	Rate	Additional Fee
Total Claims	60-20	60*	0	X \$ 9 =	\$0
Independent Claims	4-3	4**	0	X \$42 =	\$0
Extension of Time - 1 st					\$0
TOTAL ADDITIONAL FEE FOR THIS AMENDMENT					\$0

*greater of twenty (20) or number for which fee has been paid

**greater of three (3) or number for which fee has been paid

Any deficiency or overpayment should be charged or credited to deposit account number 13-1703.

Respectfully submitted,

MARGER JOHNSON & McCOLLOM, P.C.



20575
PATENT TRADEMARK OFFICE

I HEREBY CERTIFY THAT THIS CORRESPONDENCE IS BEING DEPOSITED WITH THE UNITED STATES POSTAL SERVICE AS FIRST CLASS MAIL IN AN ENVELOPE ADDRESSED TO:

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ON: 9/19/02

Hillary A. Brooks
Hillary A. Brooks
Reg. No. 45,815

MARGER JOHNSON & McCOLLOM, P.C.
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PATENT APPLICATION
Docket No. 4164-158

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re application of: John F. Acres

Serial No. 09/694,065

Examiner: Corbett B. Coburn SEP 26 2008

Filed: October 19, 2000

Group Art Unit: 3714 TECHNOLOGY CENTER

For: A METHOD OF IMPLEMENTING CASHLESS PLAY OF GAMING
DEVICES INTERCONNECTED BY A COMPUTER NETWORK

RECEIVED
6-6-2002

Assistant Commissioner for Patents
Washington, D.C. 20231

AMENDMENT AFTER FINAL REJECTION UNDER 37 CFR 1.116

RESPONSE TO OFFICE ACTION

Responsive to the Office Action, dated June 27, 2002, please amend the application as follows.

IN THE SPECIFICATION

Please replace the paragraph beginning on page 10, line 26 and ending on page 11, line 4 with the following:

After the player record is stored at MCI 50, the player uses keypad 80 to select cashless play. An algorithm that is part of the software stored in read only memory (ROM) (not shown) in MCI 50 then calculates an amount to transfer from the account in MCI 50 to credit meter 70 on EGM 12. The amount transferred is a predetermined amount calculated by the algorithm; it is not selected by the player using keypad 80. The algorithm checks flags associated with the account for minimum and maximum transfer limits that are imposed at one of terminals 90, 92